VINTAGE COMPUTER DESIGN AND REPAIR WITH 3D PRINTING

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INTRODUCTION

A BRIEF HISTORY OF 3D PRINTING

- 1981: Hideo Kodama, from <u>Nagoya Municipal Industrial Research Institute</u>, describes a rapid protoyping system, which uses photopolymer
- 1984: Charles Hull (founder of <u>3D Systems</u>) invents stereolithography, and with it, the STL file format
- 1988: S. Scott Crump (founder of <u>Stratasys</u>) invents fused deposition modeling (FDM)
- 1992: 3D Systems creates the first practical stereolithography (SLA) machine and Dr. Carl Deckard and Dr. Joe Beaman launch DTM, which makes selective laser sintering (SLS) practical

3D PRINTING TECHNOLOGIES

STEREOLITHOGRAPHY (SLA)

- Stereolithography is the process in which a photopolymer is activated by a focused laser beam, to form, layer by layer, a solid object from a fluid base
- SLA printing produces very detailed parts fairly quickly, but the cost is fairly high, since the raw liquid plastic is manufacturer-specific, and a significant amount is wasted during the printing process
- SLA is most often used to create models with fine details that do not require significant physical durability, in the finished product

SELECTIVE LASER SINTERING (SLS)

- In selective laser sintering (SLS), a laser is focused on powdered material, causing it to fuse together
- SLS requires a fairly high-powered laser, causing the cost for printers to be high
- In addition, there is significant waste, as most of the unfused powder must be disposed of
- In comparison to other 3D printing technologies, SLS-created models can be made from a much wider selection of materials (metals, glass, ceramics), and finished products are very durable, and are suitable for use in demanding environments

FUSED DEPOSITION MODELING (FDM)

- FDM is almost always the technology being described, by those outside of the hobby, when they say "3d printing"
- In FDM printing, a solid plastic filament (PLA, PET, ABS, to name a few) is heated to melting temperature, and extruded by pressure on the filament, above the heating element
- The filament is unwound from a spool, and either pulled or pushed into the printer



TOOLS

- A good pair of calipers is an absolute must. I suggest these, for \sim \$40 USD
- Get yourself a ruler that has both inches (1/32") and millimeters
- Blue painter's tape. Get some that is at least a 2 inches wide
- PVA glue stick. Elmer's is fine
- Tweezers
- Putty knife. Get one with as thin an edge as possible
- Patience. You will mis-measure, create unprintable objects, have printer problems, and break parts. At least, I do!

PRINTER SUGGESTIONS

- This is definitely not an exhaustive list!
 - Prusa i3 MK2/2S/3. The MK2S is available <u>here</u>, for \$599 USD, in kit form. 250x210x200mm.
 - Creality CR-10. Slightly larger 300x300x400mm build area, and very popular. Available widely, GearBest often has the best prices, currently ~\$400 USD.
 - Cetus 3D Printer, MKII. Linear rail-based 3D printer which produces very high quality small objects. The manufacturer's website lists it for ~\$359 USD. 180x180x180mm.
 - Monoprice MP Select Mini V2. Another linear raid printer, good for beginners. 120x120x120mm. Available <u>here</u> for ~\$200 USD.
- Note that I am only suggesting cartesian printers. They are the easiest for new users to get good results from

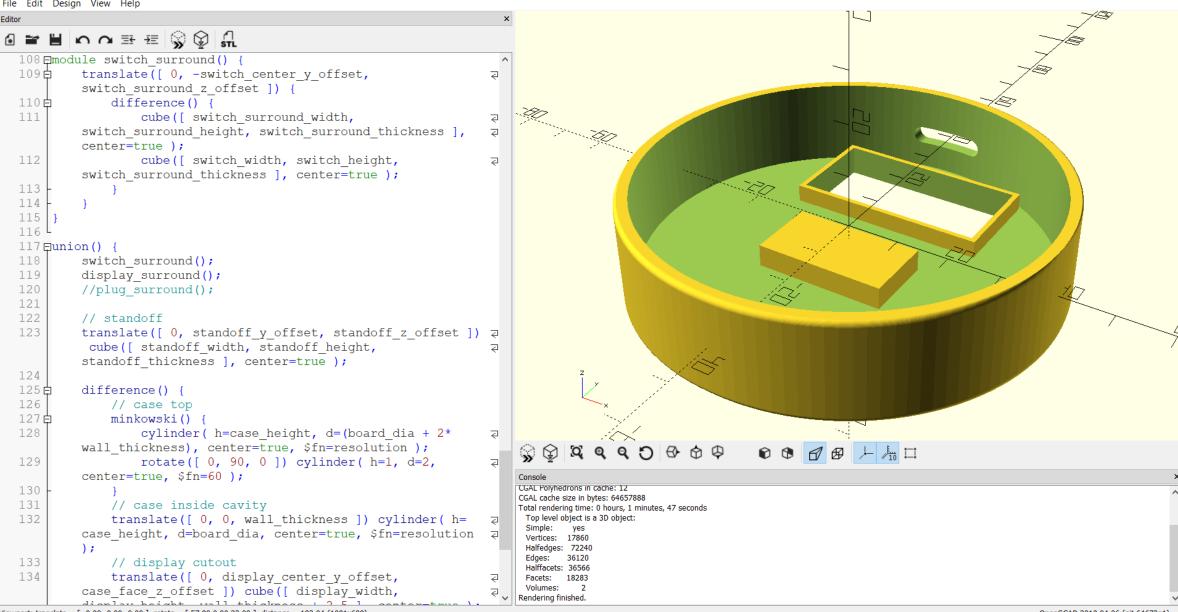
CAD PROGRAMS

OPENSCAD

- OpenSCAD is often referred to as "the programmer's CAD package"
- Objects are defined by their position and size, in text
- OpenSCAD is very powerful, in that techniques most often used for programming can be applied to modeling:
 - Variables
 - Functions
 - Loops

Badge_Case.scad - OpenSCAD

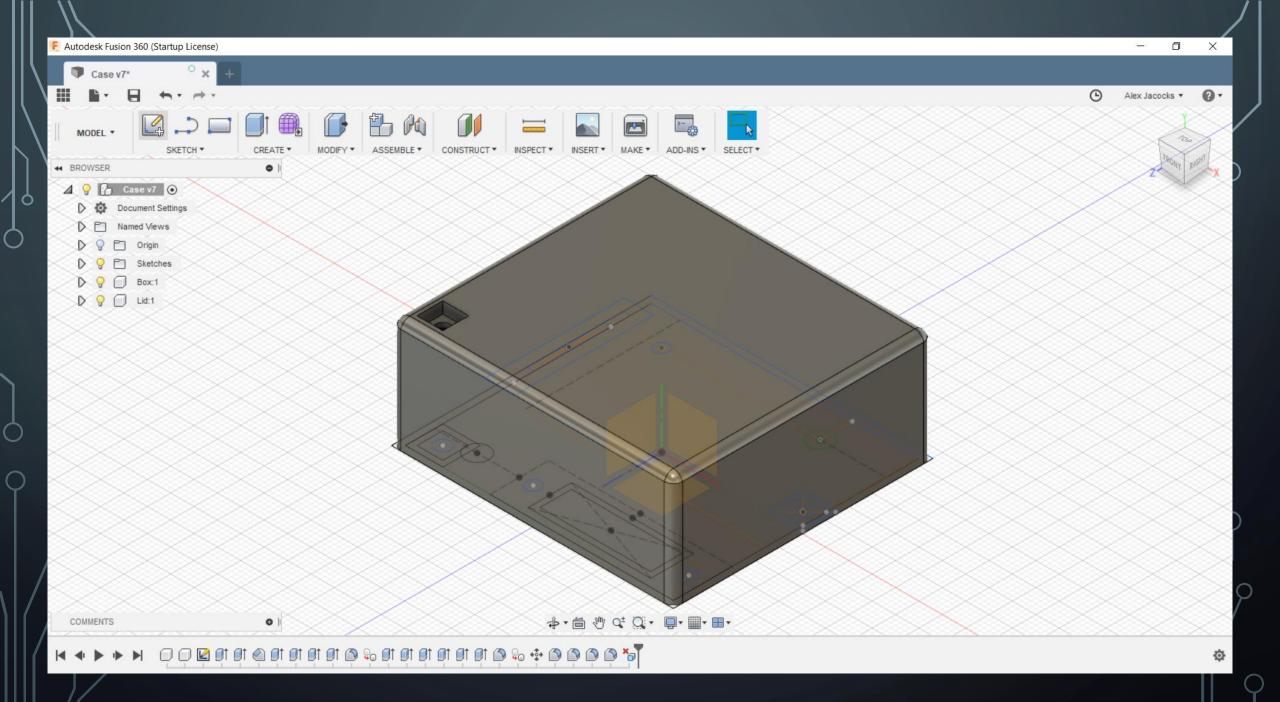
File Edit Design View Help



Viewport: translate = [-0.00 -0.00 -0.00], rotate = [57.80 0.00 32.00], distance = 192.04 (1081x688)

FUSION 360

- Fusion 360 is a closed-source 3D CAD/CAM package, by Autodesk
- Most modeling in Fusion is done by creating a two-dimensional sketch, and then extruding it into the third dimension
- Fusion is a very powerful package, even in its free version. It includes both advanced modeling and slicing (CAM) capabilities, and can generate output suitable for a milling machine or laser cutter, in addition to 3D printers



OTHERS

- FreeCAD. <u>https://www.freecadweb.org/</u>
 - Open source, powerful, has Linux, Mac OS X, and Windows versions
- SketchUp. <u>https://www.sketchup.com/</u>
 - Popular closed-source package, created by Google, runs on Mac OS X and Windows
- TinkerCAD. <u>https://www.tinkercad.com/</u>
 - Another Autodesk product, simple to use, but limited to 200x200x200mm objects. Webbased

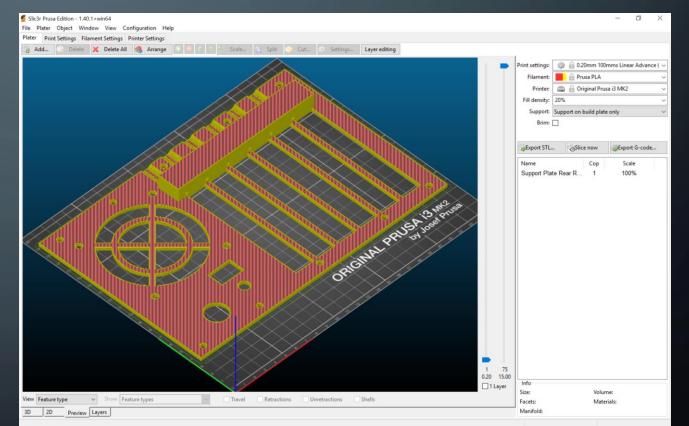
SLICER (CAM) PROGRAMS

SLICING SOFTWARE OVERVIEW

- Slic3r
 - Popular and fairly easy to use. Open-source, backed by Prusa Research
- Cura
 - Another Open Source alternative, backed by Ultimaker
- Simplify 3D
 - Closed source, but very powerful, especially useful for custom supports. Learning curve, ~\$150 USD
- Repetier
 - Open source, but not as popular as it was in years past. Moderately easy to use
- Octoprint
 - Printing front end specifically designed to provide a web front-end for printers lacking one. Open source

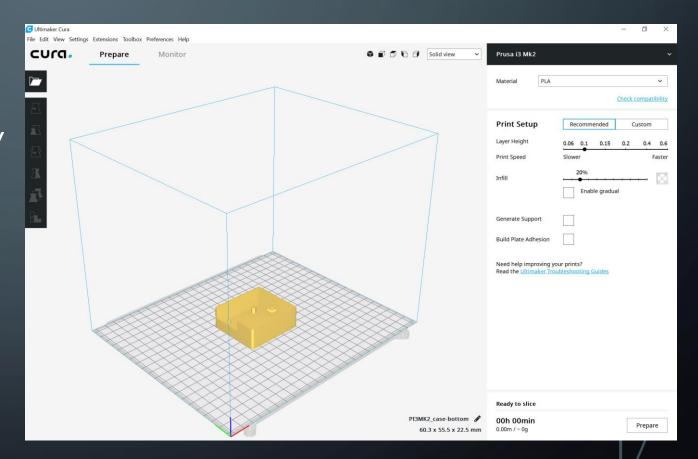
SLIC3R PRUSA EDITION

- This is Slic3r Prusa Edition, v1.40.1
- You can see the ISA riser for my micro 386 case, on the virtual build plate, showing a preview of how it will be printed



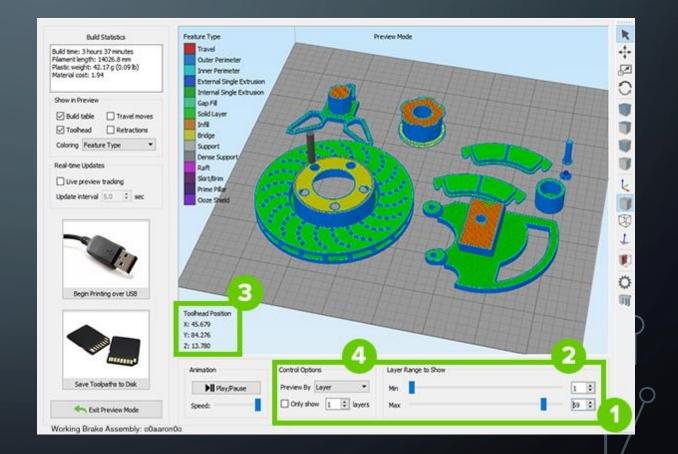
CURA

- This is Cura 3.4.1
- I have placed the back half of my Nishida Radio lic VGA adapter case on the virtual build plate



SIMPLIFY 3D

- This is Simplify 3D, v4
- You can see several model car parts, placed on the virtual build plate, and a highlighted parts of the user interface



DESIGN SUGGESTIONS

Avoid warping!

- Warping is caused by the failure of the printed object to adhere to the bed
- All FDM-printed objects need at least one large flat surface, to successfully adhere
 - If your object does not natively have such a surface, you can create a raft, in your slicer
 - Rafts do affect the surface finish of the object, but if you need one to get your object to stick, don't hesitate
- Make sure that your heated bed (if you have one) is set to the right temperature for your filament!
- PVA glue and blue tape can also make the object stick better to your bed
- Warping is particularly a problem with ABS, and to a lesser extent PET, printing

• Avoid unnecessary overhangs!

- Overhangs are portions of a 3D model that have no plastic below them, and don't sit directly on the build plate
- Overhangs with angles of up to $\sim 45^{\circ}$ are usually fine
- Arches can help your overhangs to droop less
- Most slicers have automatic bridging (overhang between two supporting members) detection, and will automatically slow down to help avoid droop
- Consider rotating your object, to turn overhangs into easier to print vertical objects
- Use supports, if large overhangs are unavoidable

- Understand and properly set up your printer!
 - Every different printer has different strengths and weaknesses
 - When in doubt, print slower, at a larger layer height
 - Layer heights of < 0.2mm are usually only needed for fine details
 - You can mitigate weaknesses through good model design, and by using materials like PVA glue, blue tape, or a variety of build plate surfaces
 - <u>Buildtak</u>
 - <u>PEI</u>

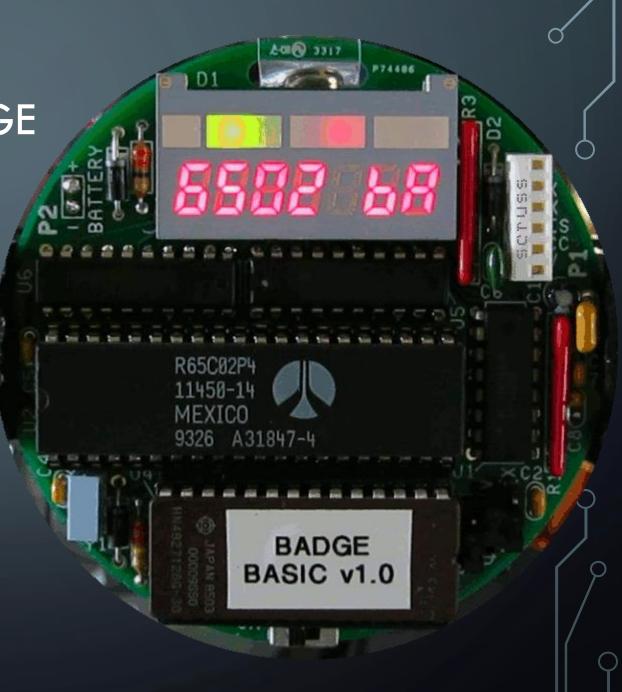
• When in doubt, steal!

- Of course, I mean to re-use work, rather than to roll your own
- <u>Thingiverse</u> is a wonderful source of pre-created objects that you can modify and re-use
- Many creators post OpenSCAD or Fusion 360 models of the objects that they share
- STLs can be edited in TinkerCAD
- <u>Netfabb online</u> is great for repairing broken mesh

EXAMPLE PROJECTS

VCF MIDWEST 6502 BADGE

- This project illustrates the workflow of OpenSCAD fairly well
- Well-designed OpenSCAD projects make great use of variables and functions, though neither is required
- Initially, all of the functions were code in the main section, but were separated out to simplify the design



VCF MIDWEST 6502 BADGE

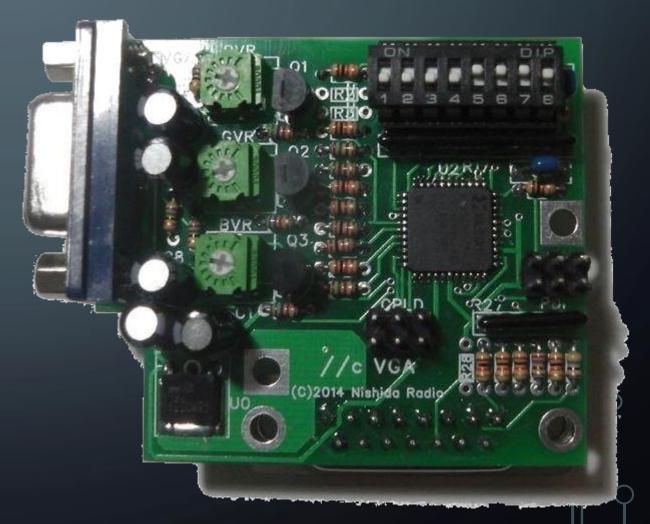


- These are the front and back of the finished badge case
- You can see the surface finish that good contact with a smooth bed can produce
- These were printed with 0.2mm layer heights



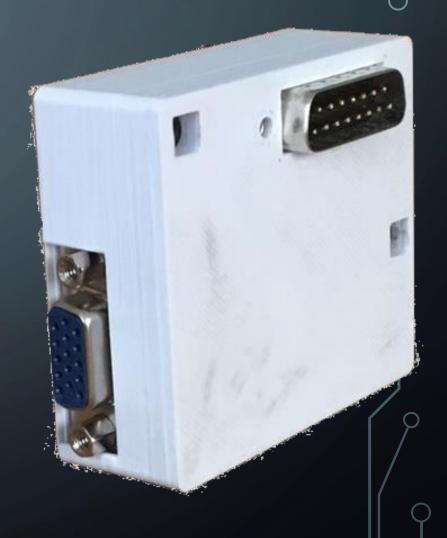
IIC VGA ADAPTER (NISHIDA RADIO) CASE

- I created this project to learn Fusion
 360 better
- It was completed over two days
- There is nothing at all complex being done, but it does illustrate how much easier it is to apply operations like chamfers or round-overs to an object in Fusion, as compared to OpenSCAD



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MICRO 386 CASE

- This project was created in TinkerCAD
- I split it up into multiple files in order to make it easier to print
- There were many iterations required to produce the final object
- I find TinkerCAD to be fairly easy to use, because it reminds me of a number of vector drawing programs, like MacDraw, with the addition of 3D objects



MICRO 386 CASE

- The final product fits quite well
- Unfortunately, the Amazon-special power brick failed to regulate the voltage properly, and killed the motherboard, during initial testing
- I plan to finish the project, some time later this year

CONCLUSION

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