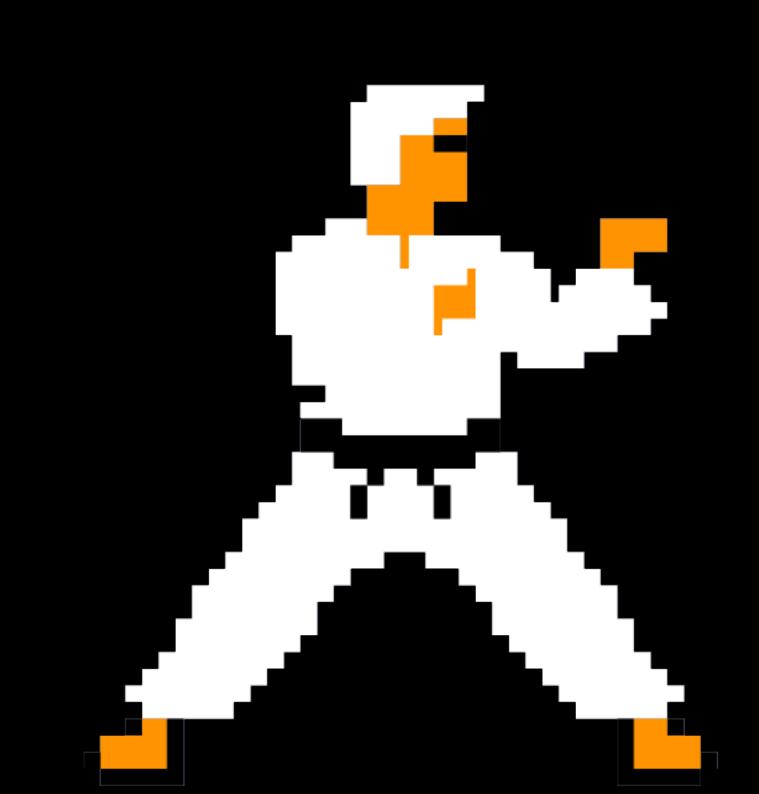
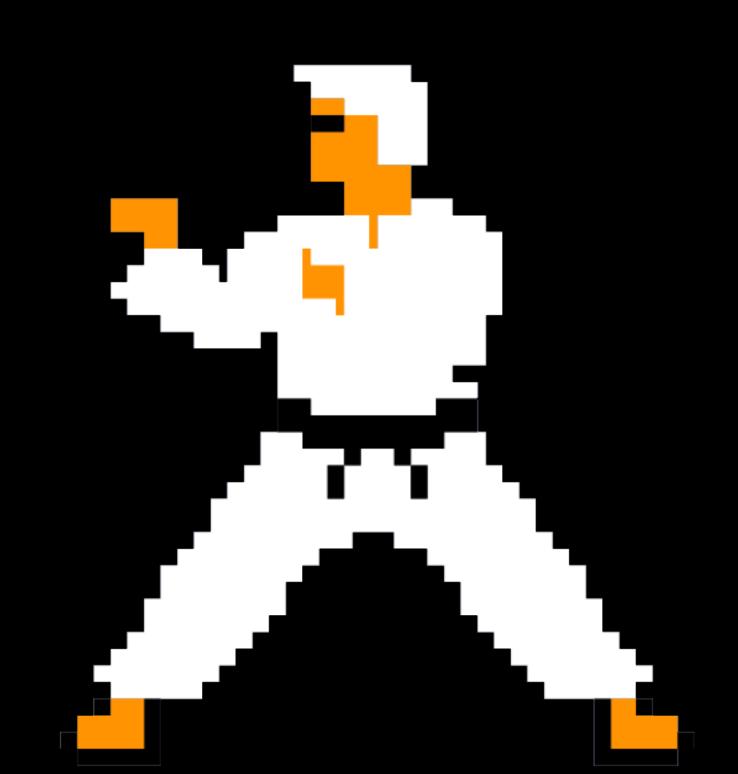
## "People who know what they're talking about don't need PowerPoint"

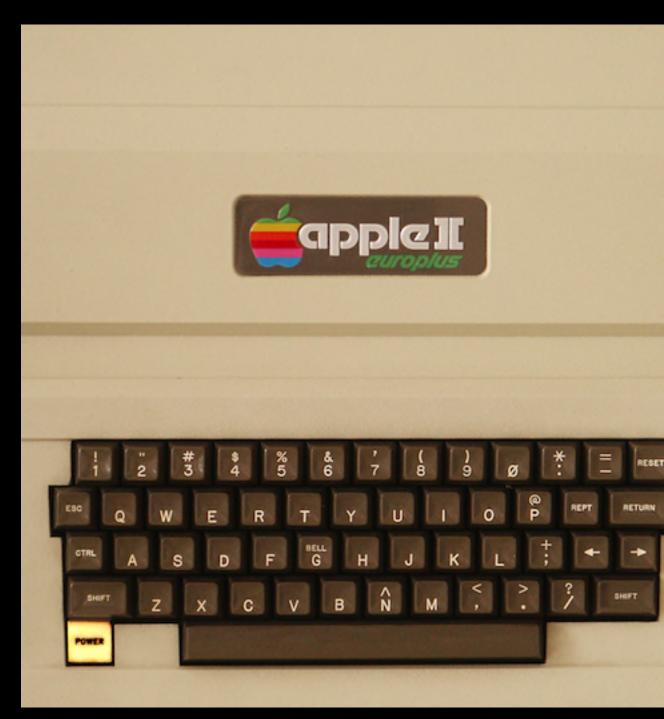
— Steve Jobs

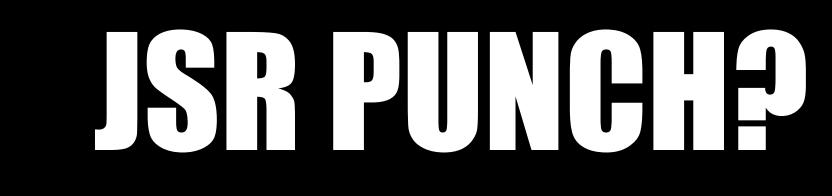
# **Ready Player Two** player vs player Karateka





# BUT FIST, VERTUALI





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Resume Ste	ep Over Step Into	Step Out	<b>*</b> ~	Break
65C02	Disassembly		Memory	
A: DD S: F6	Show	Current PC	Show Find (hex)	First Nex
X: 04 PC: 1992		LDA COCO V		2
Y: BD	1992: B9 C0 08	LDA \$08C0,Y	0000 DD 33 D5 18 0B 0D B9 20 71 02 06 00 00 07 01 01	.3 q
	1995: 18	CLC	0010 00 AA D5 AA 0D 01 00 FF 09 00 00 12 0B 00 00 00	••••••
N V - B D I Z C 10100000	1996: 65 07	ADC \$07	0020 18 06 0D 16 00 5C 16 FF 00 00 00 FF 01 00 00 00	
TOTOOOOO	1998: 85 01	STA \$01	0030 00 00 02 09 FE 00 00 00 00 00 00 00 00 00 00 00 01	•••••
Cycle count	199A: A5 03	LDA \$03	0040 03 00 01 00 00 01 80 00 24 00 00 00 00 00 00 01	\$
62356216	199C: 18	CLC	0050         02         25         27         02         00         00         00         00         00         01         19         01         01         00	.%'
02000210	199D: 65 16	ADC \$16	0060 18 06 0D 00 00 5C 16 FF 00 00 00 FF 01 00 00 00	
Stack	199F: 85 03	STA \$03	0070 02 02 18 00 01 02 02 01 01 00 FF 00 FF 00 00 00	•••••
01FE: B7C3 JSR	19A1: 90 02	BCC \$19A5	0080 F7 00 00 00 07 00 01 00 00 07 00 00 00 00 00 00 00	•••••
01FC: BA18 JSR	19A3: E6 04	INC \$04	0090 05 47 10 00 50 00 00 00 07 00 00 80 00 0F FF 0E	.GP
01FA: 0B5F JSR	19A5: A4 16	LDY \$16	00A0 05 00 00 01 02 02 00 00 00 00 00 25 25 00 00 00	
01F8: 1A47 JSR	19A7: F0 27	BEQ \$19D0	00B0 0E 0E 01 06 00 26 0B 0E 1E 1E 1E 00 00 00 00 00	&
01F7: 04	19A9: A5 03	LDA \$03	00C0 00 00 00 01 00 00 00 00 00 00 00 00 00	•••••
-Top of stack-	19AB: 38	SEC	00D0 01 00 01 00 00 00 00 E0 E0 FF 00 00 00 00 00 00	•••••
	19AC: E9 01	SBC #\$01	00E0 27 27 0F 0F 18 18 00 00 00 00 00 00 00 00 00 00 00	••••••
	19AE: 85 03	STA \$03	00F0 00 00 00 00 00 00 4A 40 10 01 01 01 53 00 00 00	J@S
	<b>19B0: B0 02</b>	BCS \$19B4	0100 FF F	•••••
	19B2: C6 04	DEC \$04	0110 FF	•••••
	19B4: A0 00	LDY #\$00	0120 FF	•••••
	19B6: B1 03	LDA (\$03),Y	0130 FF	•••••
	19B8: 20 84 1A	JSR \$1A84	0140 FF	•••••
	19BB: A6 1A	LDX \$1A	0150 FF	
	<b>19BD: 86 19</b>	STX \$19	0160 FF	
	19BF: A5 03	LDA \$03	0170 FF	
	19C1: 18	CLC	0180 FF	

## Inspector - Untitled





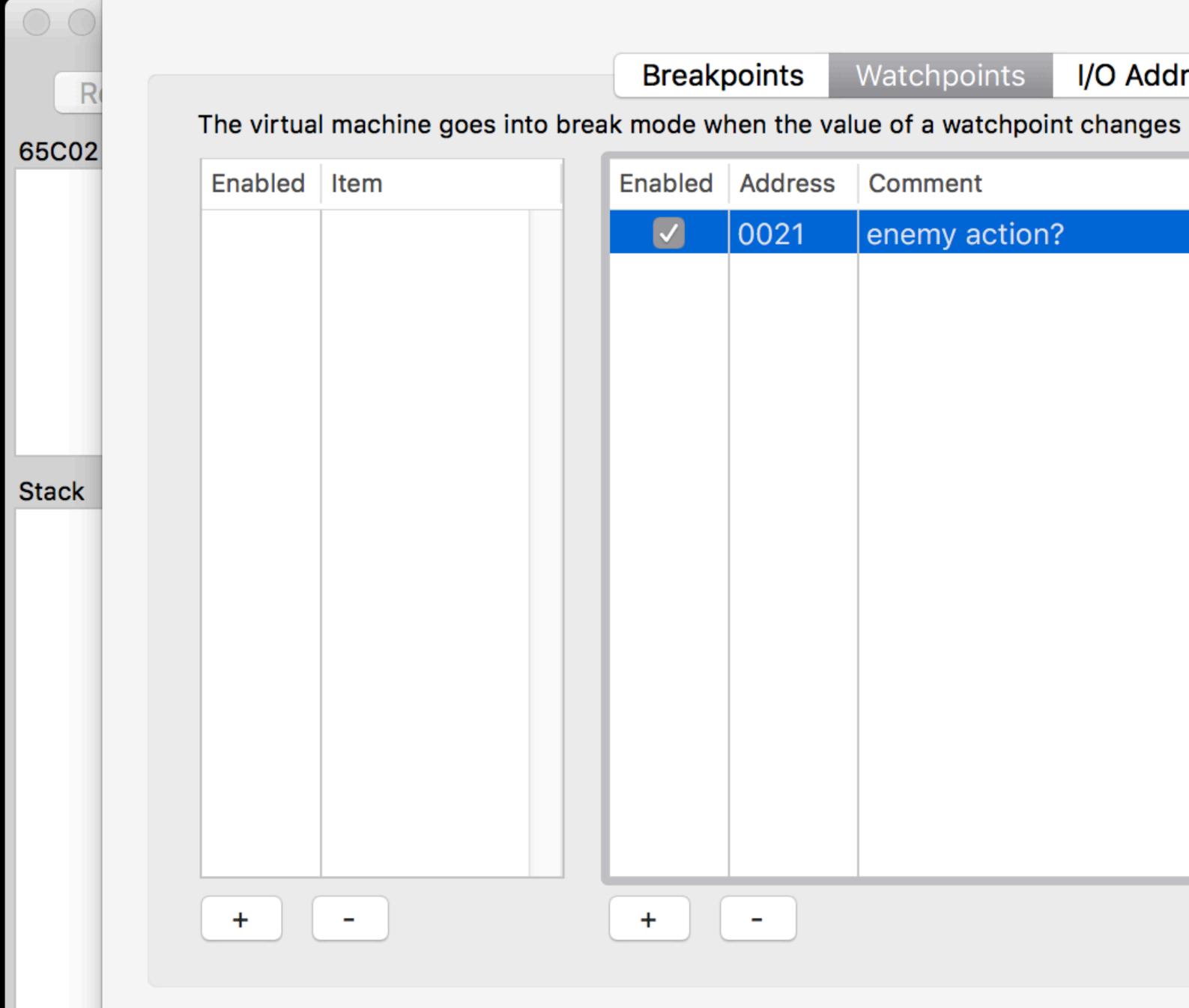
# Watch Zero Page?

		)											i	aboı	ut-to	-kic	k	vs kic	k fr	ame	1												
000	E4	5F	D5	12	<b>0</b> B	12	B9	<b>40</b>	71	06	01	00	00	07	01	01		000	E4	3F	D5	12	<b>0</b> B	12	B9	20	71	06	01	00	00	07	01
010	02	AA	D5	AA	14	01	00	00	<b>0</b> D	00	80	12	<b>0</b> B	00	00	00		010	02	AA	D5	AA	14	01	00	00	<b>0</b> D	00	80	12	<b>0</b> B	00	00
020	06	06	<b>0</b> F	00	00	59	16	00	00	00	00	FF	01	00	00	00		020	06	06	<b>0</b> F	00	00	59	16	00	00	00	00	FF	01	00	00
030	00	00	<b>05</b>	<b>0</b> A	FE	00	00	00	00	00	00	00	00	60	00	01		030	00	00	01	<b>0</b> A	FE	00	00	00	00	00	00	00	00	60	00
040	00	00	00	00	00	00	00	00	EA	00	00	00	00	00	00	01		040	00	00	00	00	00	00	00	00	<b>7C</b>	00	00	00	00	00	00
050																		050															
060						_												060															
070																		070															
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0A0																		0A0															
0B0																		0B0															
000																		000															
0D0																		0D0															
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0F0	00	00	00	00	00	00	4A	40	10	01	01	01	53	00	00	00		0F0	00	00	00	00	00	00	4A	40	10	01	01	01	53	00	90
100																		100															

01 01 00 00 00 00 00 01 00 01 00 10 00 00 00 00 00 00 F 0E 00 20 00 00 00 00 00 00 00 00 00 00

# FOLOWING WATCHED BIG EAG G





Cancel

Watchpoints I/O Addresses

Comment

enemy action?





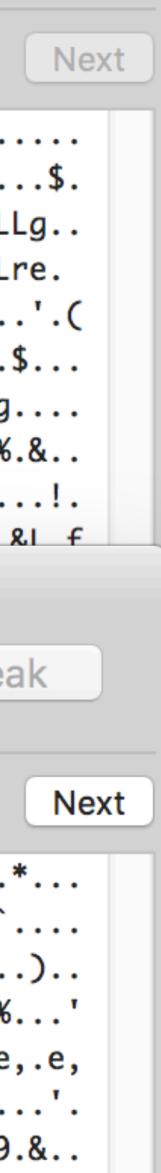
Next	

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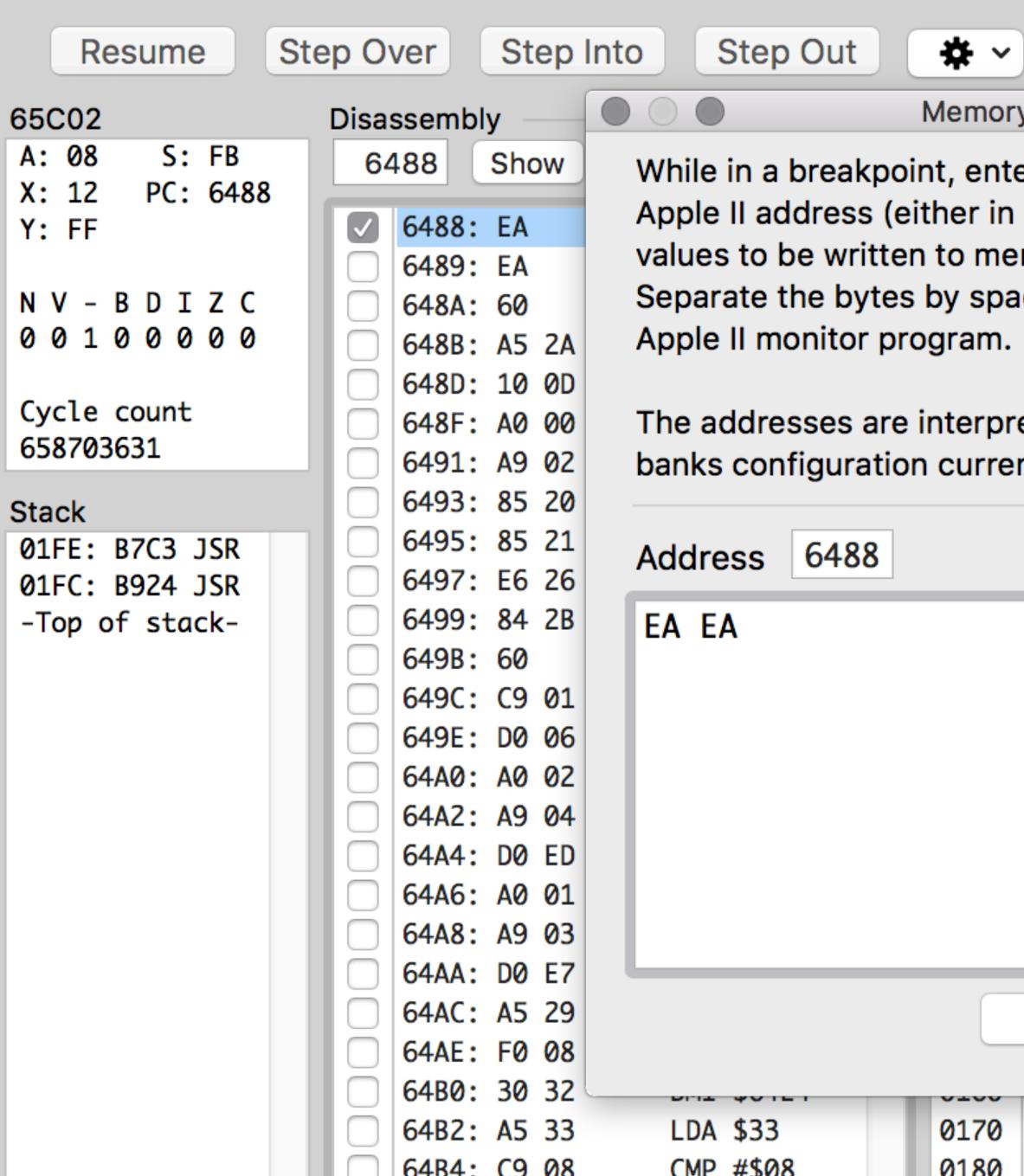
Resume St	ep Over Step Into	Step Out	★ ~	Break
65C02	Disassembly		Memory	
A: 80 S: F6 X: 00 PC: 19E8	6647 Show	Current PC	Show Find (hex) a5 21	First
Y: 00	<ul> <li>6647: A5 21</li> <li>6649: C9 06</li> </ul>	LDA \$21 CMP #\$06	6640       0D       D0       04       A9       37       D0       EF       A5       21       C9       06       F0       08       C9       1C       F0         6650       04       C9       1D       D0       C0       A9       06       C5       20       D0       13       A9       00       85       24       A9	7 <mark>. !</mark>
N V – B D I Z C 0 0 1 0 0 0 1 0	664B: F0 08 664D: C9 1C 664F: F0 04	BEQ \$6655 CMP #\$1C	6660       01       85       27       85       28       A9       0A       85       25       85       26       4C       4C       67       A9       01         6670       85       24       85       28       A9       38       85       26       20       4C       67       4C       72       65       A5       20         6680       C9       06       D0       13       A9       07       85       25       85       26       A9       01       85       27       85       28	'.( %.&LLg .\$.(.8.& LgLre
Cycle count 87106077	6651: C9 1D 6653: D0 C0	BEQ \$6655 CMP #\$1D BNE \$6615	6680       C9       66       15       A9       67       85       26       A9       61       85       27       85       28         6690       A9       00       85       24       4C       41       67       C9       01       D0       11       A5       24       C9       03       B0         6690       A9       00       85       24       4C       41       67       C9       01       D0       11       A5       24       C9       03       B0         66A0       1F       E6       24       A9       01       85       25       85       26       4C       41       67       C9       17       90       10	\$LAg\$. \$%. &LAg.
Stack 01FE: B7C3 JSR	6655: A9 06 6657: C5 20 6659: D0 13	LDA #\$06 CMP \$20 RNE \$666E	66B0       C9 1B D0 0C A5 27 30 08       A9 FF 85 25 85 26 D0 CA         66C0       4C 72 65 A5 2F F0 19 A9       07 C5 20 D0 F3 C5 21 D0         66D0       FF A9 01 85 27 85 28 A9       11 85 25 85 26 4C F2 66	'0%.٤ Lre./
Resume St	ep Over Step Into	Step Out	Inspector - Untitled	Break
65C02	Disassembly		Memory	
A: 80 S: F6 X: 00 PC: 19E8	6488 Show	Current PC	Show Find (hex) 85 21	First
Y: 00	6488: 85 21         6488: 60	STA \$21 RTS	6480       D0 05 E6 45 4C 1F 65 60       85 21       60 A5 2A 10 0D A0         6490       00 A9 02 85 20 85 21 E6       26 84 2B 60 C9 01 D0 06	EL.e` <mark>.!</mark> `.* !. &.+`.
N V – B D I Z C 0 0 1 0 0 0 1 0	648B: A5 2A 648D: 10 0D	LDA \$2A BPL \$649C LDY #\$00	64A0       A0       02       A9       04       D0       ED       A0       01       A9       03       D0       E7       A5       29       F0       08         64B0       30       32       A5       33       C9       08       B0       1D       A9       3A       85       25       A9       FF       85       27         64C0       A9       01       85       28       A9       39       85       26       A5       22       18       65       2C       18       65       2C	02.3
Cycle count 87106077	<ul> <li>648F: A0 00</li> <li>6491: A9 02</li> <li>6493: 85 20</li> </ul>	LDT #\$00 LDA #\$02 STA \$20		(.9.& .".e, ."L.d.9. %.& (L.d%9.8
Stack	6495: 85 21	STA \$21	64F0 85 27 A9 30 85 25 4C 00 64 A5 2A 10 09 A0 06 A9	.'.0.%L. d.*

## Inspector - Untitled





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## Inspector - Untitled

Break

### Memory Editor - Untitled

While in a breakpoint, enter hexadecimal values for the Apple II address (either in RAM or ROM) and the byte values to be written to memory, starting at that location. Separate the bytes by space characters, just like in the

The addresses are interpreted according to the memory banks configuration currently selected in the Inspector.

												0	0
												5	2
												0	Q
												0	0
												0	0
												0	0
												1	5
												F	F
												F	F
												F	F
												F	F
A	ppl	у										F	F
	-	-										F	F
								_				-F	F
FF	FF	FF	FF	FF	FF	FF	FF		FF	FF	FF	FF	F
FF	FF	FF	FF	FF	FF	FF	FF		FF	FF	FF	FF	F

					First
0	00	02	02	01	@ q
4	<b>A6</b>	00	00	00	
F	FF	00	00	00	
0	00	60	00	01	
0	00	00	00	01	
F	ØF	01	01	00	.%'
F	01	00	00	00	0
F	FF	00	00	FF	
0	00	00	00	00	·
0	00	<b>0</b> F	$\mathbf{FF}$	<b>0</b> E	.GP
5	26	<b>0</b> 6	03	00	
0	00	00	00	00	&
0	00	00	00	00	
0	00	00	00	00	
0	00	00	00	00	'('(
1	53	00	00	00	J@S
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	FF	
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	$\mathbf{FF}$	
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	FF	
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	$\mathbf{FF}$	
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	$\mathbf{FF}$	
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	$\mathbf{FF}$	
F	FF	$\mathbf{FF}$	$\mathbf{FF}$	FF	
F	$\mathbf{FF}$	$\mathbf{FF}$	$\mathbf{FF}$	FF	
F	FF	FF	FF	FF	



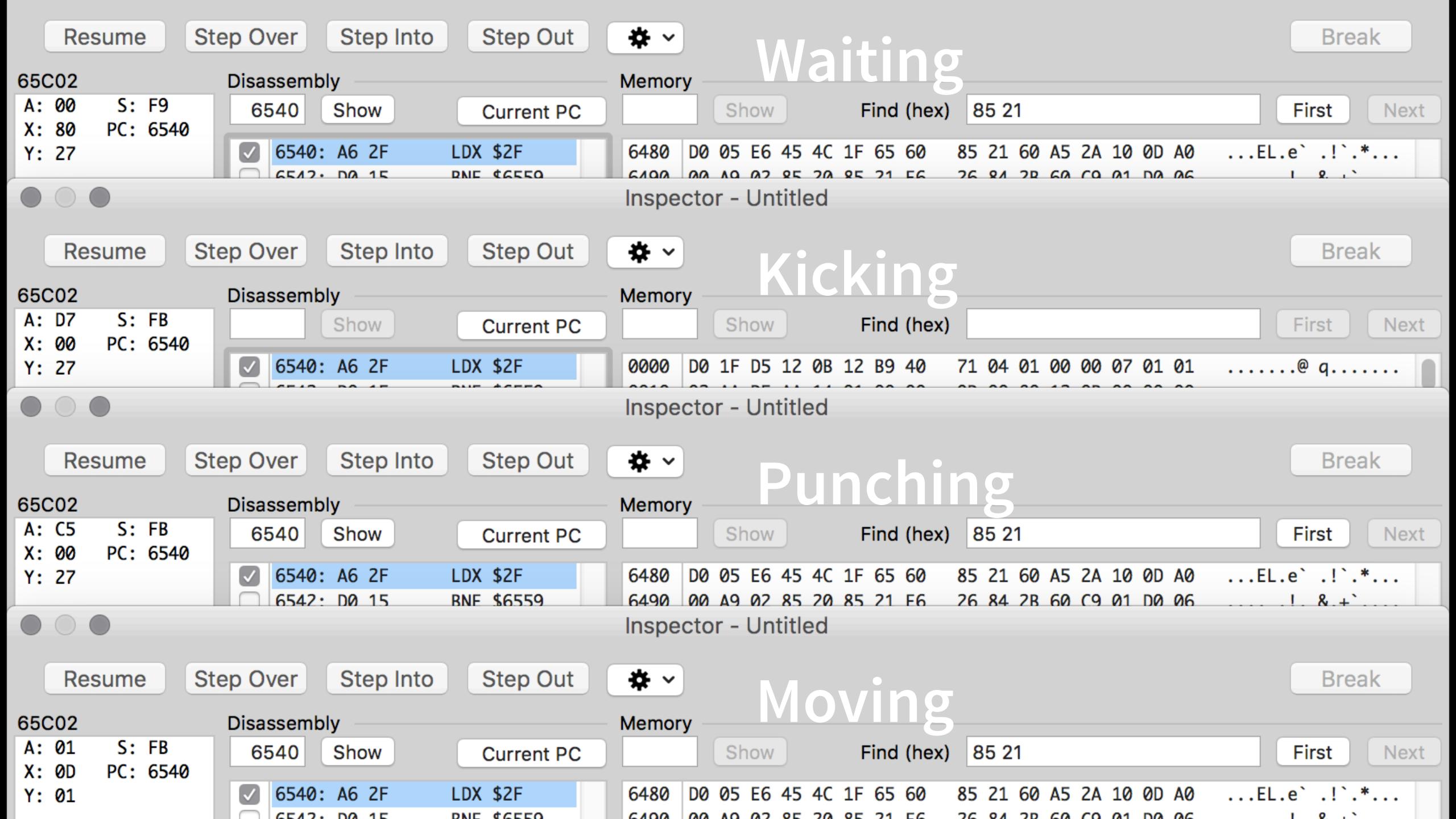


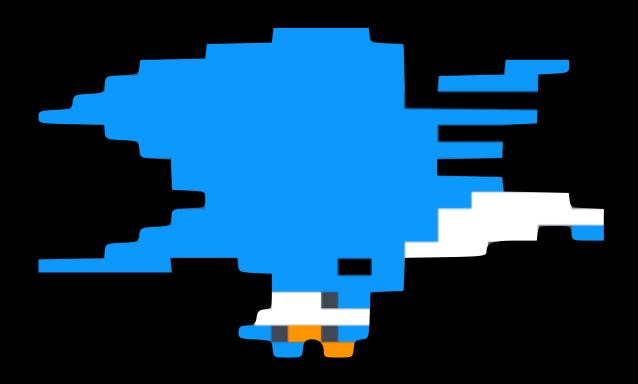


## Don't do something! Just stand there!

# What's Happening Herep







# Finitand Reverse t

0	
$\bigcirc$	

Remember last			1000	inst	ructions		Save As				
Cycle count	Execu	ted	instructi	on		Α	Х	Υ	Р	S	
39949378	6C8C:	A9	00	LDA	#\$00	00	00	27	62	FS	
39949380	6C8E:	F0	02	BEQ	\$6C92	00	00	27	62	FS	
39949383	6C92:	85	2A	STA	\$2A	00	00	27	62	F9	
39949386	6C94:	60		RTS		00	00	27	62	FE	
39949392	6BF9:	A5	26	LDA	\$26	16	00	27	60	FE	
39949395	6BFB:	<b>C9</b>	0D	CMP	#\$0D	16	00	27	61	FE	
39949397	6BFD:	D0	08	BNE	\$6C07	16	00	27	61	FE	
39949401	6C07:	A5	20	LDA	\$20	06	00	27	61	FE	
39949404	6C09:	<b>C9</b>	16	CMP	#\$16	06	00	27	E0	FE	
39949406	6C0B:	F0	<b>0</b> A	BEQ	\$6C17	06	00	27	E0	FE	
39949408	6C0D:	A9	06	LDA	#\$06	06	00	27	60	FE	
39949410	6C0F:	<b>C5</b>	20	CMP	\$20	06	00	27	63	FE	
39949413	6C11:	D0	1C	BNE	\$6C2F	06	00	27	63	FE	
39949415	6C13:	<b>C5</b>	21	CMP	\$21	06	00	27	63	FE	
39949418	6C15:	D0	18	BNE	\$6C2F	06	00	27	63	FE	
39949420	6C17:	A9	00	LDA	#\$00	00	00	27	63	FE	
39949422	6C19:	85	29	STA	\$29	00	00	27	63	FE	
39949425	6C1B:	A9	D7	LDA	#\$D7	D7	00	27	E1	FE	
39949427	6C1D:	<b>4</b> C	40 65	JMP	\$6540	D7	00	27	E1	FE	

## Instruction Trail - Untitled

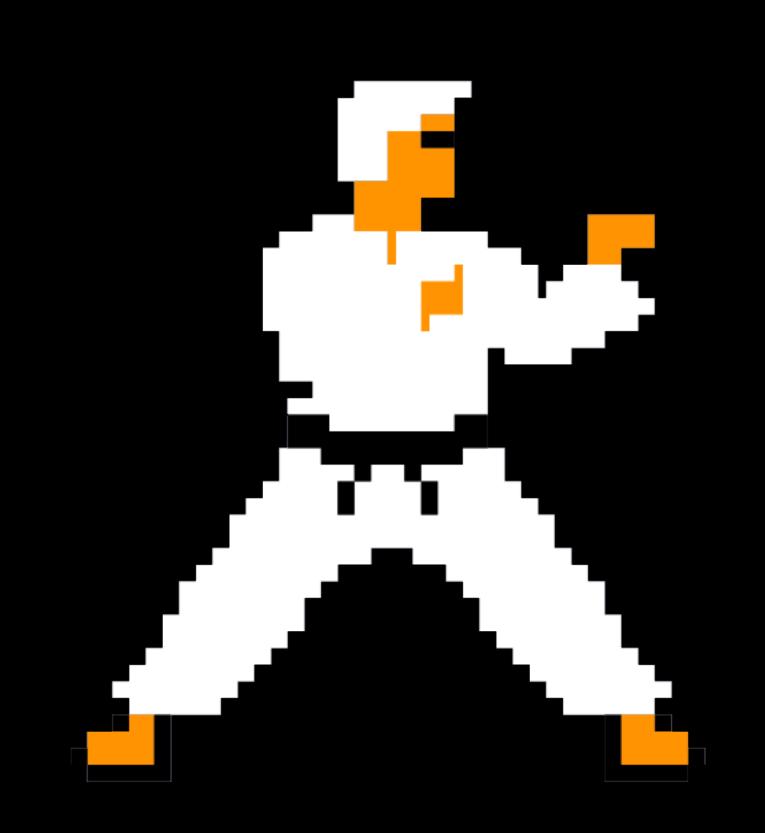
			Inspector - Untitled	
Resume Ste	ep Over Step Into	Step Out	* ~	Brea
65C02	Disassembly		Memory	
A: D7 S: FB X: 00 PC: 6540	Show	Current PC	Show Find (hex)	First
Y: 27	<ul> <li>6540: A6 2F</li> <li>6542: D0 15</li> </ul>	LDX \$2F BNE \$6559	0000       D0 1F D5 12 0B 12 B9 40       71 04 01 00 00 07 01 01         0010       02 AA D5 AA 14 01 00 00       0D 00 80 12 0B 00 00 00	@ q
N V – B D I Z C 1 0 1 0 0 0 0 1	6544: C9 D1 6546: D0 03	CMP #\$D1 BNE \$654B	0020       06       06       16       00       1       3D       3B       01       00       00       01       FF       FF       00 <t< td=""><td>=;</td></t<>	=;
Cycle count 57749768	<ul> <li>6548: 4C F4 65</li> <li>654B: C9 D7</li> <li>654D: D0 03</li> </ul>	JMP \$65F4 CMP #\$D7 BNE \$6552		· · · · · · · · · · · · · · · · · · ·
Stack 01FE: B7C3 JSR	654F: 4C 18 66 6552: C9 C5	JMP \$6618 CMP #\$C5	0070       06       06       16       00       01       3D       3B       01       00       00       0FF       FF       00       00       00         0080       16       02       00       07       00       01       00       07       00	=;
01FC: B921 JSR -Top of stack-	<ul> <li>6554: D0 03</li> <li>6556: 4C 7E 66</li> <li>6559: C9 C6</li> </ul>	BNE \$6559 JMP \$667E CMP #\$C6	00A0 05 00 00 01 02 02 00 00 00 00 00 27 27 02 02 00	.IP''
	<ul> <li>655B: D0 03</li> <li>655D: 4C 17 67</li> </ul>	BNE \$6560 JMP \$6717		· · · · · · · · · · · · · · · · · · ·
	<ul> <li>6560: C9 9B</li> <li>6562: D0 03</li> <li>6564: 4C C3 66</li> </ul>	CMP #\$9B BNE \$6567 JMP \$66C3		))J@S
	6567: A6 2F	LDX \$2F	0110 FF	

## D7 = Kicking





## Difficulty Level: Easy





Resume         Step Over         Step Into         Step Out         While in a Apple II ac values to I Separate to Apple II m           A: 80         S: F6         Stack         6c11         Show         Current PC         Separate to Apple II m           Y: 00         6c11         AD 00 C0         LDA \$C000         6C14: C9 CD         CMP #\$CD         Separate to Apple II m           N V - B D I Z C         0         6C11: AD 00 C0         BNE \$6C1A         Separate to Apple II m           0         6C14: C9 CD         CMP #\$CD         Secare to Apple II m         M           0         6C16: D0 02         BNE \$6C1A         Stack         Stack         Stack         GC2A: A9 D7         LDA #\$D7           01F6: B7C3 JSR         6C22: 20 95 GC         JSR \$6C95         GC2A: A9 C5         LDA #\$C5         AD 00 C0           01F7: 17         GC2F: A5 25         LDA \$25         GC33: D0 13         BNE \$6C48         GC33: D0 13         SNE \$6C95           01F7: 17         GC3B: B0 04         BCS \$6C41         GC3B: B0 04         BCS \$6C41         0120         FF FF           01F7: 17         GC3B: B0 04         BCS \$6C43         0130         FF FF         0130         FF FF           GC3B: B0 04         BCS \$6C43         GC35: 20 95 GC				
A: 80       S: F6         X: 00       PC: 19D9         Y: 00       6C11       Show       Current PC         N V - B D I Z C       6C16: D0 02       BNE \$6C1A         1 0 1 0 0 0 0 0       6C18: A9 D7       LDA #\$D7         Cycle count       6C10: 4C 40 65       JMP \$6540         98219014       6C23: C5 D7       CMP \$D7         Cycle count       6C23: C5 D7       CMP \$D7         6C23: C5 D7       CMP \$D7         6C27: 20 71 6C       JSR \$6C95         6C31: C9 03       CMP #\$03         01F8: 1A47 JSR       6C22: 20 95 6C       JSR \$6C71         01F7: 17       6C21: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C36: B0 04       BCS \$6C41         6C38: DD F2 BF       CMP \$BF72,X         6C38: DD F2 BF       CMP \$BF72,X         6C38: DD F2 BF       CMP \$BF72,X         6C37: D0 02       BNE \$6C43         6C41: A9 00       LDA #\$01         0120       FF FF         6C41: A9 00       LDA #\$00         0140       FF FF         6C43: 85 29       STA \$29         0150	Resume St	tep Over Step Into	Step Out	Apple II ac
X: 00       PC: 19D9         Y: 00       6C111       AD 00       Current PC         N V - B D I Z C       6C16: D0 02       BNE \$6C1A         1 0 1 0 0 0 0       6C18: A9 D7       LDA #\$D7         6C101: 4C 40 65       JMP \$6540         98219014       6C22: 20 95 6C       JSR \$6C95         6C17: 20 71 6C       JSR \$6C95         01F6: B7C3 JSR       6C22: 20 71 6C       JSR \$6C71         01F7: 17       6C22: 4C 40 65       JMP \$6540         01F7: 17       6C22: A95 6C       JSR \$6C95         6C31: C9 03       CMP #\$03         6C32: 20 95 6C       JSR \$6C95         6C31: C9 03       CMP #\$03         6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C33: D0 13       BNE \$6C43         6C36: A9 01       LDA #\$01         0120       FF FF         6C31: A9 00       LDA #\$01         0120       FF FF         0120       FF FF         0120       FF FF         0140       FF FF         0150       FF FF         0140       FF FF         0120       FF FF         0140       FF FF	65C02	Disassembly		· ·
Y: 00       6C11: AD 00 C0       LDA \$C000       The address         N V - B D I Z C       6C14: C9 CD       CMP #\$CD       BNE \$6C1A         1 0 1 0 0 0 0       6C18: A9 D7       LDA #\$D7       Address         Cycle count       6C10: 4C 40 65       JMP \$6540       AD 00 C0         98219014       6C20: 20 95 6C       JSR \$6C95       AD 00 C0         Stack       6C23: C5 D7       CMP \$D7         01FE: B7C3 JSR       6C27: 20 71 6C       JSR \$6C71         01FA: B170 JSR       6C22: 4C 40 65       JMP \$6540         01F7: 17       6C2F: A5 25       LDA #\$C5         -Top of stack-       6C33: D0 13       BNE \$6C48         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$BF72,X         6C38: DD F2 BF       CMP \$BF72,X         6C38: DD F2 BF       CMP \$BF72,X         6C38: DD F2 BF       O120 FF FF         6C43: 85 29       STA \$29         0120 FF FF       6C43: 85 29         6C43: 85 29       STA \$29         0150 FF FF         6C45: 4C 58 6C       JMP \$6C58			Current PC	Apple II m
N V - B D I Z C       6C16: D0 02       BNE \$6C1A         1 0 1 0 0 0 0 0       6C18: A9 D7       LDA #\$D7         Cycle count       6C1A: 8D 10 C0       STA \$C010         98219014       6C1D: 4C 40 65       JMP \$6540         6C20: 20 95 6C       JSR \$6C95         6C23: C5 D7       CMP \$D7         01FE: B7C3 JSR       6C27: 20 71 6C       JSR \$6C71         01FA: B170 JSR       6C2C: 4C 40 65       JMP \$6540         01F7: 17       6C2F: A5 25       LDA #\$C5         01F7: 17       6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$BFF2,X         6C38: DD F2 BF       CMP \$BFF2,X         6C36: D0 02       BNE \$6C43         0120 FF FF         6C37: D0 02       BNE \$6C43         0120 FF FF         6C41: A9 00       LDA #\$01         0140 FF FF         6C41: A9 00       LDA #\$00         0150 FF FF				
Cycle count       6C10: AS D1       CO STA \$C010         98219014       6C11: 4C 40 65       JMP \$6540         6C23: 20 95 6C       JSR \$6C95         6C23: C5 D7       CMP \$D7         01FE: B7C3 JSR       6C27: 20 71 6C       JSR \$6C71         01FC: B9DB JSR       6C22: 4C 40 65       JMP \$6540         01FA: B170 JSR       6C27: 20 71 6C       JSR \$6C71         01F8: 1A47 JSR       6C27: 4C 40 65       JMP \$6540         01F7: 17       6C2F: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP \$\$86295         6C31: C9 04       BCS \$6C41         6C31: C9 05       GC31: C9 5         6C31: D0 13       BNE \$6C48         6C31: A9 01       LDA \$\$01         0120       FF FF         6C31: A9 00       LDA \$\$01         0130       FF FF         6C41: A9 00       LDA \$\$00         0130       FF FF         6C43: 85 29       STA \$29         0150       FF FF         6C43: 4C 58 6C       JMP \$6	NV-BDIZC	GC16: DØ Ø2	BNE \$6C1A	
Cycle count       6C1A: 8D 10 C0       STA \$C010         98219014       6C1D: 4C 40 65       JMP \$6540         6C20: 20 95 6C       JSR \$6C95         01FE: B7C3 JSR       6C25: B0 08       BCS \$6C2F         01FC: B9DB JSR       6C27: 20 71 6C       JSR \$6C71         01FA: B170 JSR       6C22: 4C 40 65       JMP \$6540         01F8: 1A47 JSR       6C2F: A5 25       LDA #\$C5         01F7: 17       6C2F: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$BFF2,X         6C38: DD F2 BF       CMP \$BFF2,X         6C36: D0 02       BNE \$6C43         6C31: A9 00       LDA #\$01         0120       FF FF         6C41: A9 00       LDA #\$01         0130       FF FF         6C43: 85 29       STA \$29         0150       FF FF         6C45: 4C 58 6C       JMP \$6C58	10100000	<b>6C18: A9 D7</b>	LDA #\$D7	Address
98219014       6C20: 20 95 6C       JSR \$6C95         6C23: C5 D7       CMP \$D7         01FE: B7C3 JSR       6C25: B0 08       BCS \$6C2F         01FC: B9DB JSR       6C27: 20 71 6C       JSR \$6C71         01FA: B170 JSR       6C26: 4C 40 65       JMP \$6540         01F7: 17       6C2F: A5 25       LDA #\$C5         -Top of stack-       6C31: C9 03       CMP \$803         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$8FF2,X         6C38: DD F2 BF       CMP \$8FF2,X         6C36: D0 92       BNE \$6C43         0120 FF FF       6C41: A9 00       LDA #\$00         0140 FF FF       6C43: 85 29       STA \$29         0150 FF FF       6C45: 4C 58 6C       JMP \$6C58	Cycle count			Address
Stack       6C20: 20 95 8C       JSR \$6C95         01FE: B7C3 JSR       6C23: C5 D7       CMP \$D7         01FE: B7C3 JSR       6C25: B0 08       BCS \$6C2F         01FC: B9DB JSR       6C27: 20 71 6C       JSR \$6C71         01FA: B170 JSR       6C27: 20 71 6C       JSR \$6C71         01F8: 1A47 JSR       6C27: 4C 40 65       JMP \$6540         01F7: 17       6C2F: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP \$\$03         6C33: D0 13       BNE \$6C48         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$BFF2,X         6C38: DD F2 BF       O120 FF FF         6C31: A9 00       LDA #\$01       0120 FF FF         6C31: A9 00       LDA #\$00       0140 FF FF         6C41: A9 00       LDA #\$00       0140 FF FF         6C43: 85 29       STA \$29       0150 FF FF         6C45: 4C 58 6C       JMP \$6C58       0160 FF FF	-			AD 00 C
Ø1FE: B7C3 JSR       6C25: B0 08       BCS \$6C2F         Ø1FC: B9DB JSR       6C27: 20 71 6C       JSR \$6C71         Ø1FA: B170 JSR       6C2A: A9 C5       LDA #\$C5         Ø1F8: 1A47 JSR       6C2F: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C38: DD F2 BF       CMP \$BFF2,X         6C38: DD F2 BF       CMP \$BFF2,X         6C3F: D0 02       BNE \$6C43         0120       FF FF         6C41: A9 00       LDA #\$00         0140       FF FF         6C43: 85 29       STA \$29         0150       FF FF         6C45: 4C 58 6C       JMP \$6C58	50215011			
01FC: B7C5 JSR       6C27: 20 71 6C       JSR \$6C71         01FA: B170 JSR       6C2A: A9 C5       LDA #\$C5         01F8: 1A47 JSR       6C2C: 4C 40 65       JMP \$6540         01F7: 17       6C2F: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$8FF2,X         6C3B: B0 04       BCS \$6C41         6C3D: A9 01       LDA #\$01       0120       FF FF         6C3F: D0 02       BNE \$6C43       0130       FF FF         6C41: A9 00       LDA #\$00       0140       FF FF         6C43: 85 29       STA \$29       0150       FF FF         6C45: 4C 58 6C       JMP \$6C58       0160       FF FF				
Ø1FA: B170 JSR       6C2A: A9 C5       LDA #\$C5         Ø1F8: 1A47 JSR       6C2C: 4C 40 65       JMP \$6540         Ø1F7: 17       6C2F: A5 25       LDA \$25         -Top of stack-       6C31: C9 03       CMP #\$03         6C33: D0 13       BNE \$6C48         6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$BFF2,X         6C31: A9 01       LDA #\$01         0120       FF FF         6C3F: D0 02       BNE \$6C43         0130       FF FF         6C41: A9 00       LDA #\$00         0140       FF FF         6C43: 85 29       STA \$29         0150       FF FF         6C45: 4C 58 6C       JMP \$6C58				
Ø1F8: 1A47 JSR       6C2C: 4C 40 65 JMP \$6540         Ø1F7: 17       6C2F: A5 25 LDA \$25         -Top of stack-       6C31: C9 03 CMP #\$03         6C33: D0 13       BNE \$6C48         6C35: 20 95 6C JSR \$6C95       6C38: DD F2 BF CMP \$BFF2,X         6C3B: B0 04       BCS \$6C41         6C3D: A9 01       LDA #\$01         6C3F: D0 02       BNE \$6C43         0130       FF FF         6C41: A9 00       LDA #\$00         0140       FF FF         6C43: 85 29       STA \$29         0150       FF FF         6C45: 4C 58 6C JMP \$6C58       0160				
01F7: 17 -Top of stack- 6C2F: A5 25 CMP #\$03 6C31: C9 03 6C33: D0 13 BNE \$6C48 6C35: 20 95 6C 5C JSR \$6C95 6C38: DD F2 BF 6C38: DD F2 BF 6C3B: B0 04 BCS \$6C41 0120 FF FF 6C3F: D0 02 BNE \$6C43 0120 FF FF 0120 FF FF 0150 FF FF 0150 FF FF 0160 FF FF				
6C33:       D0       13       BNE       \$6C48         6C35:       20       95       6C       JSR       \$6C95         6C38:       DD       F2       BF       CMP       \$BFF2,X         6C38:       B0       04       BCS       \$6C41         6C31:       A9       01       LDA       #\$01       0120       FF       FF         6C31:       A9       01       LDA       #\$00       0140       FF       FF         6C41:       A9       00       LDA       #\$00       0140       FF       FF         6C43:       85       29       STA       \$29       0150       FF       FF         6C45:       4C       58       6C       JMP       \$6C58       0160       FF       FF				
6C35: 20 95 6C       JSR \$6C95         6C38: DD F2 BF       CMP \$BFF2,X         6C3B: B0 04       BCS \$6C41         6C3D: A9 01       LDA #\$01         6C3F: D0 02       BNE \$6C43         6C41: A9 00       LDA #\$00         6C43: 85 29       STA \$29         6C45: 4C 58 6C       JMP \$6C58	-Top of stack-	GC31: C9 03	CMP #\$03	
6C38: DD F2 BF       CMP \$BFF2,X         6C3B: B0 04       BCS \$6C41         6C3D: A9 01       LDA #\$01         6C3F: D0 02       BNE \$6C43         6C41: A9 00       LDA #\$00         6C43: 85 29       STA \$29         6C45: 4C 58 6C       JMP \$6C58		6C33: DØ 13	BNE \$6C48	
6C3B: B0 04       BCS \$6C41         6C3D: A9 01       LDA #\$01         6C3F: D0 02       BNE \$6C43         6C41: A9 00       LDA #\$00         6C43: 85 29       STA \$29         6C45: 4C 58 6C       JMP \$6C58		<b>6C35: 20 95 6C</b>	JSR \$6C95	
6C3D: A9 01       LDA #\$01       0120       FF FF         6C3F: D0 02       BNE \$6C43       0130       FF FF         6C41: A9 00       LDA #\$00       0140       FF FF         6C43: 85 29       STA \$29       0150       FF FF         6C45: 4C 58 6C       JMP \$6C58       0160       FF FF		<b>6C38: DD F2 BF</b>	CMP \$BFF2,X	
6C3F: D0 02       BNE \$6C43       0130       FF FF         6C41: A9 00       LDA #\$00       0140       FF FF         6C43: 85 29       STA \$29       0150       FF FF         6C45: 4C 58 6C       JMP \$6C58       0160       FF FF				L
6C41: A9 00       LDA #\$00       0140       FF FF         6C43: 85 29       STA \$29       0150       FF FF         6C45: 4C 58 6C       JMP \$6C58       0160       FF FF				
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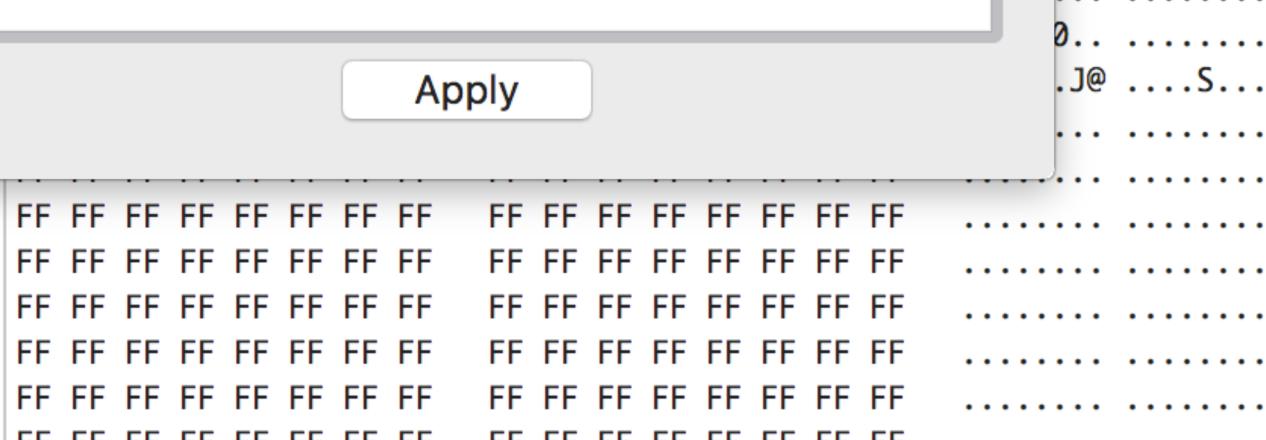
## Memory Editor - Untitled

ile in a breakpoint, enter hexadecimal values for the ole II address (either in RAM or ROM) and the byte ues to be written to memory, starting at that location. parate the bytes by space characters, just like in the ple II monitor program.

e addresses are interpreted according to the memory nks configuration currenity selected in the inspector.

00 C0 C9 CD D0 02 A9 D7 8D 10 C0

6C11





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# https://archive.org/details/karateka-two-player

