State of the Apple II

KansasFest 2006
Flashback to 2001
Flashback to 2001

- My last keynote address
Flashback to 2001

- My last keynote address
- Challenged you to do things for the Apple II
Flashback to 2001

- My last keynote address
- Challenged you to do things for the Apple II
- Signed people up for projects
Projects

• Welcome Wagon
Projects

- Welcome Wagon
- Utility / Game / Productivity Starter Kits
Projects

- Welcome Wagon
- Utility / Game / Productivity Starter Kits
- About 10 more projects
Results
• None.
Discussion: Why Did We Fail?
Discussion: Why Did We Fail?

- Apathy?
Discussion: Why Did We Fail?

- Apathy?
- Time constraints?
Discussion: Why Did We Fail?

- Apathy?
- Time constraints?
- Unwillingness?
Discussion: Why Did We Fail?

- Apathy?
- Time constraints?
- Unwillingness?
- Others?
Now What?
Now What?

• Try again?
Now What?

- Try again?

- How do we avoid collapsing again? Can we?
Now What?

- Try again?
- How do we avoid collapsing again? Can we?
- Take smaller bites
Now What?

• Try again?
  • How do we avoid collapsing again? Can we?
  • Take smaller bites
• Give up?
Try Again, Dammit!
Try Again, Dammit!

- Let’s give it another try.
New Projects
New Projects

• Simple, easy-to-accomplish tasks
New Projects

- Simple, easy-to-accomplish tasks
- Build good teams to get them done
New Projects

- Simple, easy-to-accomplish tasks
- Build good teams to get them done
- Find ways to make our community stronger
In the End...
In the End...

- In the end, we’re a community.
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- Communities live and die by their ability to cooperate.
In the End...

- In the end, we’re a community.
- Communities live and die by their ability to cooperate.
- Our community is small—and shrinking—and we have to act now to save it.
In the End...
In the End...

- There doesn’t have to be an end unless we let there be one.